
Subject: Re: Draw is final!

Posted by [mirek](#) on Sun, 19 Jul 2009 14:06:20 GMT

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referece/ConsoleDraw:

```
#include <Painter/Painter.h>
#include <RichText/RichText.h>
#include <PdfDraw/PdfDraw.h>
#include <plugin/png/png.h>
```

```
using namespace Upp;
```

```
void DoDraw(Draw& w)
{
    w.DrawRect(0, 0, 600, 200, White());
    w.DrawText(0, 0, "Hello world!", Arial(100), Black());
}
```

```
CONSOLE_APP_MAIN {
{
    ImagePainter w(600, 100);
    DoDraw(w);
    PNGEncoder().SaveFile(GetHomeDirFile("hello.png"), w);
}
{
    RichText txt = ParseQTF("[A4 Just a [*/ little] test!");
    ImagePainter w(1000, 200);
    w.DrawRect(0, 0, 1000, 200, White());
    txt.Paint(w, 0, 0, 1000);
    PNGEncoder().SaveFile(GetHomeDirFile("richtext.png"), w);

    PdfDraw pdf;
    txt.Paint(pdf, 0, 0, 1000);
    SaveFile(GetHomeDirFile("richtext.pdf"), pdf.Finish());
}
}
```
