Subject: Re: Draw is final!
Posted by tojocky on Mon, 20 Jul 2009 06:20:37 GMT
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luzr wrote on Sun, 19 July 2009 17:06referece/ConsoleDraw:

```
#include <Painter/Painter.h>
#include <RichText/RichText.h>
#include <PdfDraw/PdfDraw.h>
#include <plugin/png/png.h>

using namespace Upp;

void DoDraw(Draw& w)
{
 w.DrawRect(0, 0, 600, 200, White());
 w.DrawText(0, 0, "Hello world!", Arial(100), Black());
}

CONSOLE_APP_MAIN {
 {
  ImagePainter w(600, 100);
  DoDraw(w);
  PNGEncoder().SaveFile(GetHomeDirFile("hello.png"), w);
 }
 {
  RichText txt = ParseQTF("[A4 Just a [*/ little] test!");
  ImagePainter w(1000, 200);
  w.DrawRect(0, 0, 1000, 200, White());
  txt.Paint(w, 0, 0, 1000);
  PNGEncoder().SaveFile(GetHomeDirFile("richtext.png"), w);

  PdfDraw pdf;
  txt.Paint(pdf, 0, 0, 1000);
  SaveFile(GetHomeDirFile("richtext.pdf"), pdf.Finish());
 }
}
```

Nice example!
Good work!