Subject: Re: Accessing embedded controls in a gridCtrl Posted by bianconejo on Sun, 26 Jul 2009 13:59:06 GMT View Forum Message <> Reply to Message

Thanx for your reply Koldo !

sorry for my first post, I've not been very clear: embedding the control in the grid/array is not a problem, what makes me stall is modifying the embedded control values and accessing to their owned function.

for my example i would like to change the ProgressIndicator actual and total values in order to display a progression within a table.

I tried:

gridDeroulement.GetCtrl(row,column).Set(actual,total);

...but it fails.

Page 1 of 1 ---- Generated from U++ Forum