
Subject: Re: Lost focus in edit fields

Posted by [Zbych](#) on Sat, 01 Aug 2009 09:41:36 GMT

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Didier wrote on Sat, 01 August 2009 10:43It adds a callback to the type <T> and does what you want while avoiding modifying upp src.

I don't really mind modifying upp src , especially when it is just two lines (one in *.cpp and one in *.h):

EditField.cpp :

```
void EditField::LostFocus()
{
    if(autoformat && IsEditable() && !IsNull(text)) {
        Value v = convert->Scan(text);
        if(!v.IsError()) {
            const Convert * cv = inactive_convert ? inactive_convert : convert;
            WString s = cv->Format(v);
            if(s != text) text = s;
        }
    }
    if(!keep_selection) {
        anchor = -1;
        cursor = sc = 0;
        WhenLostFocus();//<--here
    }
    Refresh();
    SyncEdge();
}
```