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Subject: Re: How to efficiently update a large Image?

Posted by [mirek](#) on Sun, 02 Aug 2009 13:11:06 GMT

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OK, I have added X11 variant and via-Image variant (for non-screen targets), maybe changing parameters a little.

According to my benchmarks, using optimized SetSurface is about 2.5x faster than using Image.

Thanks for the idea.

Mirek

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