Subject: Re: ArrayCtrl crashes with "embedded" Ctrls referenced by Id Posted by fudadmin on Wed, 05 Apr 2006 12:43:01 GMT

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luzr wrote on Wed, 05 April 2006 13:22fudadmin wrote on Wed, 05 April 2006 08:16but what about this one?

// editName <<= arr.Get(0,"name"); //crash when Id "not in list"!!!

What do you expect?

This should by all means crash! (Well, I hope it fails on ASSERT, does not it?).

Mirek

And if I want to connect the same ArrayCtrl to different sources and fill columns names and get values dynamically that means I need to my own checking or...?