
Subject: Re: About the automated build svn U++ 1469 on WinXP of Chinese version
Posted by [kasome](#) on Mon, 03 Aug 2009 17:52:20 GMT

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OK, i have compiled ide.exe from different svn u++ version.
And i will run these "ide.exe" on WinXP of Chinese and English version, respectively.
I hope that will help.

a. svn u++ 1362 on WinXP of English version.(correct)

Here is the log file.

* C:\Test\Run\1362\ide.exe 04.08.2009 01:42:52, user: odyssey

```
font = <Arial:20>
font.Info().GetAscent() = 19
font.Info().GetDescent() = 4
font = <Arial:10>
font.Info().GetAscent() = 10
font.Info().GetDescent() = 3
font = <Arial:13>
font.Info().GetAscent() = 13
font.Info().GetDescent() = 3
font = <Arial:13>
font.Info().GetAscent() = 13
font.Info().GetDescent() = 3
font = <STDFONT:0>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:0>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:0>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11 Bold>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
AddressBook <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 1
fnt.Info().GetAscent() = 11
fnt.Info().GetDescent() = 2
font = <STDFONT:11 Bold>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
AddressBookXML <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
```

```

r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 18
fnt.Info().GetAscent() = 11
fnt.Info().GetDescent() = 2
font = <STDFONT:11 Bold>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
AddressBookXML2 <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 35
fnt.Info().GetAscent() = 11
fnt.Info().GetDescent() = 2
font = <STDFONT:11 Bold>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
AnimatedHello <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 52
fnt.Info().GetAscent() = 11
fnt.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:0>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:0>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:0>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:0>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11 Italic>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11

```

```

font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11 Bold>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
AddressBook <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 1
fnt.Info().GetAscent() = 11
fnt.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11 Bold>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
AddressBookXML <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 18
fnt.Info().GetAscent() = 11
fnt.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11 Bold>

```

```

font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
AddressBookXML2 <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 35
fnt.Info().GetAscent() = 11
fnt.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11 Bold>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
AnimatedHello <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 52
fnt.Info().GetAscent() = 11
fnt.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11 Bold>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2

```

```
AddressBook <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 1
fnt.Info().GetAscent() = 11
fnt.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
font = <STDFONT:11>
font.Info().GetAscent() = 11
font.Info().GetDescent() = 2
```

b. svn u++ 1362 on WinXP of Chinese version.(correct)

Here is the log file.

* C:\Test\Run\1362\ide.exe 04.08.2009 01:46:33, user: kasome

```
font = <Arial:20>
font.Info().GetAscent() = 19
font.Info().GetDescent() = 4
font = <Arial:10>
font.Info().GetAscent() = 10
font.Info().GetDescent() = 3
font = <Arial:13>
font.Info().GetAscent() = 13
font.Info().GetDescent() = 3
font = <Arial:13>
font.Info().GetAscent() = 13
font.Info().GetDescent() = 3
font = <STDFONT:0>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:0>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:0>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:0>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
```

```

font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12 Italic>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12 Underline>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12 Underline>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12 Bold>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
AddressBook <STDFONT:12 Bold>
Draw::GetStdFontCy() = 15
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 0
fnt.Info().GetAscent() = 12
fnt.Info().GetDescent() = 3

```

```

font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12 Bold>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
AddressBookXML <STDFONT:12 Bold>
Draw::GetStdFontCy() = 15
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 17
fnt.Info().GetAscent() = 12
fnt.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12 Bold>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
AddressBookXML2 <STDFONT:12 Bold>
Draw::GetStdFontCy() = 15
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 34
fnt.Info().GetAscent() = 12
fnt.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12 Bold>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
AnimatedHello <STDFONT:12 Bold>
Draw::GetStdFontCy() = 15
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 51
fnt.Info().GetAscent() = 12
fnt.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3

```

```

font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12 Bold>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
AddressBook <STDFONT:12 Bold>
Draw::GetStdFontCy() = 15
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 0
fnt.Info().GetAscent() = 12
fnt.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3
font = <STDFONT:12>
font.Info().GetAscent() = 12
font.Info().GetDescent() = 3

```

c. svn u++ 1393 on WinXP of English version.(correct)

Here is the log file.

* C:\Test\Run\1393\ide.exe 04.08.2009 01:50:21, user: odyssey

```

font = <Arial:20>
font.GetAscent() = 19
font.GetDescent() = 4
font = <Arial:10>
font.GetAscent() = 10
font.GetDescent() = 3
font = <Arial:13>
font.GetAscent() = 13
font.GetDescent() = 3
font = <Arial:13>
font.GetAscent() = 13

```



```

font.GetDescent() = 3
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBook <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 1
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBookXML <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 18
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBookXML2 <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 35
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AnimatedHello <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 52
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2

```

```

font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Italic>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBook <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 1

```

```

fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBookXML <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 18
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBookXML2 <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 35
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AnimatedHello <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 52
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>

```

```

font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBook <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 1
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2

```

d. svn u++ 1393 on WinXP of Chinese version.(incorrect)

Here is the log file.

* C:\Test\Run\1393\ide.exe 04.08.2009 01:55:22, user: kasome

```

font = <Arial:20>
font.GetAscent() = 19
font.GetDescent() = 4
font = <Arial:10>
font.GetAscent() = 10
font.GetDescent() = 3
font = <Arial:13>
font.GetAscent() = 13
font.GetDescent() = 3

```

```
font = <Arial:13>
font.GetAscent() = 13
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Italic>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Underline>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Underline>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
```

```

font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AddressBook <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 8
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AddressBookXML <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 25
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AddressBookXML2 <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 42
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3

```

```

font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AnimatedHello <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 59
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AddressBook <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 8
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3

```

e. svn u++ 1469 on WinXP of English version.(correct)

Here is the log file.

* C:\Test\Run\1469\ide.exe 04.08.2009 01:58:56, user: odyssey

```

font = <Arial:10>
font.GetAscent() = 10
font.GetDescent() = 3
font = <Arial:13>
font.GetAscent() = 13
font.GetDescent() = 3
font = <Arial:13>
font.GetAscent() = 13
font.GetDescent() = 3
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBook <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 1
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBookXML <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 18
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBookXML2 <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 35
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AnimatedHello <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 52

```



```
fnt.GetAscent() = 11  
fnt.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11 Italic>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>  
font.GetAscent() = 11  
font.GetDescent() = 2  
font = <STDFONT:11>
```

```

font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBook <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 1
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBookXML <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 18
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBookXML2 <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 35
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AnimatedHello <STDFONT:11 Bold>

```

```

Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 52
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11 Bold>
font.GetAscent() = 11
font.GetDescent() = 2
AddressBook <STDFONT:11 Bold>
Draw::GetStdFontCy() = 13
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 1
fnt.GetAscent() = 11
fnt.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2
font = <STDFONT:11>
font.GetAscent() = 11
font.GetDescent() = 2

```

f. svn u++ 1469 on WinXP of Chinese version.(incorrect)

Here is the log file.

* C:\Test\Run\1469\ide.exe 04.08.2009 02:03:37, user: kasome

```
font = <Arial:10>
font.GetAscent() = 10
font.GetDescent() = 3
font = <Arial:13>
font.GetAscent() = 13
font.GetDescent() = 3
font = <Arial:13>
font.GetAscent() = 13
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Italic>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Underline>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Underline>
```

```

font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AddressBook <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 8
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AddressBookXML <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 25
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3

```

```

font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AddressBookXML2 <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 42
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AnimatedHello <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 59
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3
font = <STDFONT:12 Bold>
font.GetAscent() = 12
font.GetDescent() = 3
AddressBook <STDFONT:12 Bold>
Draw::GetStdFontCy() = 0
r.top + (r.Height() - Draw::GetStdFontCy()) / 2 = 8
fnt.GetAscent() = 12
fnt.GetDescent() = 3
font = <STDFONT:12>
font.GetAscent() = 12
font.GetDescent() = 3

```

```
font = <STDFONT:12>  
font.GetAscent() = 12  
font.GetDescent() = 3
```
