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Subject: Re: Draw is final!

Posted by [kohait00](#) on Mon, 03 Aug 2009 20:06:57 GMT

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hi mirek,

you asked which one would be the more interesting one, the web application stuff or the framebuffer stuff..

from the point of view of an embedded system developer, the answer is just clear FRAMEBUFFER, so we could easily get rid of all the heavy weight of the tools needed, like fltk, qt, gtk and all that, barely writing GUI stuff on plain Framebuffer.. that'll be a great benefit..really.

web application is just a step ahead..but i'd prefer to have framebuffer, where i could help if needed. problem is still, i have no clue what happens down there in your code, i am just to freshy in Ultimate++ for that (though heavily using it for 1 year now). but with some hints...

just let me know

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