Subject: Re: Font alignment issues
Posted by mirek on Tue, 04 Aug 2009 15:55:59 GMT

cbpporter wrote on Tue, 04 August 2009 05:26luzr wrote on Mon, 03 August 2009 14:46BTW, unfortunately, benchmark revealed that this optization provides significant benefits.... (about 20x for 30 characters of Arial(20)).

Mirek
As a side note, what was the optimization about? Do you mean that using a single call to X to draw the characters is 20x faster than using 30 calls to X?

Well, I have tested in Win32, but this is what I have found. Situation in X11 can be different.

Quote:
 My own custom code for printing text is kind of slow but I thought that X is just slow at handling

character at a time printing.

Hard to say. I am not sure how much custom your code is; in any case you might want to check Xft sources, if that is what you are using...

Mirek