
Subject: Re: Modifying AddressBookXML2
Posted by [koldo](#) on Sun, 16 Aug 2009 14:12:24 GMT
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Hello ksingh

Quote:On a related matter, how does one make the whole dialog resizable?

Add a `Sizeable()`; in the window constructor:

```
AddressBook::AddressBook()
{
...
menu.Set(THISBACK(MainMenu));
Sizeable();
}
```

And in the layout editor change the "springs" with "rods" by clicking the "spring" with the left button where it makes sense. I mean:

This way the control width-height will follow window size making it really resizable.

Best regards
Koldo

File Attachments

1) [Dib.PNG](#), downloaded 792 times
