Subject: Re: GuiLock Example broken
Posted by koldo on Mon, 24 Aug 2009 08:26:18 GMT
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Hello all

Good news. Twilight Dragon Media has released their GCC/mingw32 4.4.1 version
(http://www.tdragon.net/recentgcc/)

I have just tried GUIMT and GUILock samples and both work.

Bad news. The samples seem to go slow. GUILock with MSC Debug goes much faster than with
MinGW Speed.

The binaries I have chosen first are without dwarf-2.

Best regards
Koldo

Addendum 1:

Unfortunately there are compiling problems using dwarf-2 version
Compiling GUILock sample I get:Quote:In file included from
C:/upp/out/Draw/MINGW.Debug.Debug_full.Gui.Mt\$bl itz.cpp:3:
C:\upp\uppsrc\Draw\DrawLock.cpp:11: error: thread-local storage not supported for this target
In file included from C:/upp/out/Draw/MINGW.Debug.Debug_full.Gui.Mt\$bl itz. sGlokLevel >
0".cpp:10:
C:\upp\uppsrc\Draw\Font.cpp:266: error: thread-local storage not supported for this target
C:\upp\uppsrc\Draw\Font.cpp:328: error: thread-local storage not supported for this target
C:\upp\uppsrc\Draw\Font.cpp:355: error: thread-local storage not supported for this target
C:\upp\uppsrc\Draw\Font.cpp:356: error: thread-local storage not supported for this target
C:\upp\uppsrc\Draw\Font.cpp:357: error: thread-local storage not supported for this target
...

They are related with thread__.

Addendum 2:

This is black magic for me: In Mt.h using always
#define thread__ __declspec(thread) (removing __thread) GUIMT sample works well and
GUILock stops with error "Assertion failed in ... DrawLock.cpp, line 32. sGLockLevel > 0"