
Subject: Re: How to create a modal dialog
Posted by [mirek](#) on Fri, 07 Apr 2006 07:21:33 GMT
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forlano wrote on Fri, 07 April 2006 01:59I have noticed that the

```
btnOpen <<= THISBACK(myCallback);
```

works only for members of the class. While if you want have access to a function out the class you must use

```
btnOpen.WhenAction = callback(OpenDialog);
```

Correct. Also, you can call callback of another instance.

```
btnOpen.WhenAction = callback(object_ptr, &ObjectClass::Method)
```

Note that Ctrl::WhenAction can also be assigned using '<<=':

```
btn <<= callback(OpenDialog);
```

Quote:

How to create a non modal dialog?

Make it a member of your main window class - that way it will not be closed at the end of scope by destructor (you will have to add code for closing it as well).

Mirek
