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Subject: How to re-initialize random generator?

Posted by [Mindtraveller](#) on Wed, 09 Sep 2009 15:30:33 GMT

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It looks like Core has some advanced version of random numbers generator adopted from Makoto Matsumoto works (Core/Random.cpp).

My question is how to reinitialize this generator each time program start for it to generate different values on each start? (I mean, something like Randomize() ).

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