
Subject: Making support for code pages unlimited
Posted by [Mindtraveller](#) on Sat, 12 Sep 2009 07:56:26 GMT
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Recently I've come to need of U++ ability to encode bytes into different encodings. Actually, to ANY current encoding available (these bytes could be text in ANY language and ANY encoding). As far as I know U++ supports widening its internal supported encodings list thus supporting rather limited set of encodings by default.

So if I understand situation correctly adding more encodings into U++ would be handy. I hope to spend some time to make a kind of parser which will take iconv sources' tables and convert them into native U++ format. Does it make sense?
