
Subject: Re: Making support for code pages unlimited
Posted by [Mindtraveller](#) on Sat, 12 Sep 2009 23:38:48 GMT
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OK, first step is complete.

1. Filtered almost empty charsets and charsets with more than 2-byte unicode per character (seems like currently unsupported by U++ within common CHARSET_* and CHRTAB_* based internal functions).
2. Codepage names are taken from iconv, which is de-facto standard IMO (previous names could be left for backward compatibility).
3. Parsed and collected data into 2 files (2 pieces each), which are release candidates for insertion into Charset.cpp/.h.

Please look at these files. IMO generally they are good but some charsets could be filtered too.

UPD: Sorry, U++ forum fails to add attachments (sometimes more than one, sometimes more than zero). Will attach files ASAP.
