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Subject: Re: Making support for code pages unlimited

Posted by [mirek](#) on Thu, 17 Sep 2009 17:24:57 GMT

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Mindtraveller wrote on Thu, 17 September 2009 13:13luzr wrote on Thu, 17 September 2009 19:21

In reality, it is perhaps not really useful... but obviously your settings are wrong

Mirek

What settings do you mean?

```
#ifdef PLATFORM_WIN32
```

```
....
```

```
AddCharSetE("iso8859-1", CHRTAB_ISO8859_1, CHARSET_WIN1252);
```

Here the last parameter, CHARSET\_WIN1252, says that ISO8859\_1 equivalent in Win32 is WIN1252 - it mostly contains same characters, although not at same codepoint.

Well, in fact, I think we can happily remove this info... I will check soon if that is possible.

Quote:

As I understand, you accepted my addition of charsets, and I want to ask if there is a possibility to add multibyte character sets (like Chinese or Japanese) to make supported character sets list complete. I could parse and add them too, but I don't know how to add them to U++.

Well, that will be tricky. I think we will have to change charset.cpp internals a bit to support them.

Also, I am not sure that I want a copy of big CJK conversion tables in each application. Maybe this could be in another package (of course, somehow registering into regular charset.h API).

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