Subject: Re: How to set a global (system) keyboard hook?
Posted by mirek on Fri, 18 Sep 2009 03:55:37 GMT

midra wrote on Thu, 17 September 2009 18:37Hi!
I'm new to U++
My problem is: how can I set a global (system) keyboard hook?

I want my dialog to appear on top of other windows when user presses some combination of keys (e.g. Control+Alt+C)

My program is supposed to run in Windows.

Thanks in advance for any help!
Best regards,
midra

You have to use host platform API (Win32).

I guess this one is what you need:

 http://msdn.microsoft.com/en-us/library/ms646309%28VS.85%29. aspx?ppud=4

Then put GetHWND of some of your TopWindows in there and override

virtual LRESULT Ctrl::WindowProc(UINT message, WPARAM wParam, LPARAM lParam);

(Do not forget to call TopWindow::WindowProc at the end).

Mirek