

---

Subject: Re: Segfaults with One container?

Posted by [mirek](#) on Tue, 22 Sep 2009 15:52:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

phirox wrote on Tue, 22 September 2009 07:21 I've had a really weird bug in my program, and have been able to downsize it to the following testcase. But I still cannot track what is going on(using v1517):

```
#include <Core/Core.h>
#include <Web/Web.h>
```

```
using namespace Upp;
```

```
CONSOLE_APP_MAIN
```

```
{
    Cout() << "main1\n";
    Socket s;
    Cout() << "main2\n";
    s.NoBlock();
    Cout() << "main3\n";
}
```

Results in:

Quote:

main1

main2

Assertion failed in /home/phirox/upp/uppsrc/Core/Other.h, line 17

ptr

My idea is that accessing any variable in the One<Data> object part of the new socket is making it crash. I've tried using several compilers and even other machines, but they all reproduce this result.

Socket must be open prior to calling NoBlock.

Mirek

---