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Subject: U++ core app as DLL: memory manager problems?

Posted by [Mindtraveller](#) on Tue, 22 Sep 2009 22:19:45 GMT

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I'd like to use U++ as a platform for developing complex dynamic libraries for current work project. This dynamic library will be crossplatform (Win/POSIX) and will be attached to a number of applications written in U++ (Win, POSIX) and Delphi (Win).

Provided I export functions with POD parameters, should I expect any run-time casualties/problems with U++ memory manager?

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