
Subject: about the license of Ultimate++

Posted by [LeiMing](#) on Sun, 27 Sep 2009 05:38:52 GMT

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Hello, there.

at first sorry for my poor English.

I have used Ultimate++ to build program with GUI for about two weeks.

3 days ago I have publish a program (a name changer for a game, publish for free) build with Ultimate++ library and today I fix some bugs and re-upload it.

Just I found that I forgot to offer the BSD license that Ultimate++ uses with my program. Then I added it.

Then I found this statement in the license:

Quote:This License does not apply to any software that links to the libraries provided by this software (statically or dynamically), but only to the software provided.

I am confused by the "links to the libraries provided by this software but only to the software provided". Would anyone tell me what I should do if I publish a program (commercial, free or open-sourced)? I'm not sure what I actually should do if I publish a program build with Ultimate++'s libraries.

thanks in advance.

Regards,
LeiMing
