Subject: U++ program whose filename has Chinese word leaves logs after exit Posted by LeiMing on Thu, 01 Oct 2009 02:22:51 GMT

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Hello.

I built a program with U++ and rename it with filename which has Chinese word.

After the program exits I found some log files left.

In the log files I knew that it's because U++ library can't remove it successfully.

I try to find the reason why it happens and I found the problem is that it fails to call DeleteFileW function.

This is the screen shot of OllyDBG. In the parameter of DeleteFileW the Chinese words become a series of "?".

I though it's a bug. Would you please have a look at it?

And then, even if I knew the log files help to find bugs. Is there anyway I can disable this feature of U++? Because sometimes the operation of creating new files and deleting files is not expected.

Thanks.

Regards, LeiMing

Platform:

Windows Vista 32bit Home Basic SP1 Simpified Chinese Ultimate++ 1592 GCC (2 versions tested) :

1

Target: mingw32

Configured with: ../gcc-4.4.0/configure --prefix=/mingw --build=mingw32 --enable -languages=c,ada,c++,fortran,objc,obj-c++ --disable-nls --disable-win32-registry --disable-werror --enable-threads --disable-symvers --enable-cxx-flags='-fno-fu nction-sections -fno-data-sections' --enable-fully-dynamic-string --enable-libgo mp --enable-version-specific-runtime-libs --enable-sjlj-exceptions --with-pkgver sion='TDM-1 mingw32' --with-bugurl=http://www.tdragon.net/recentgcc/bugs.php Thread model: win32

gcc version 4.4.0 (TDM-1 mingw32)

2

Using built-in specs.

Configured with: ../gcc-3.4.5/configure --with-gcc --with-gnu-ld --with-gnu-as --host=mingw32 --target=mingw32 --prefix=/mingw --enable-threads --disable-nls -enable-languages=c,c++,f77,ada,objc,java --disable-win32-registry --disable-shar ed --enable-sjlj-exceptions --enable-libgcj --disable-java-awt --without-x --ena ble-java-gc=boehm --disable-libgcj-debug --enable-interpreter --enable-hash-sync hronization --enable-libstdcxx-debug

Thread model: win32

File Attachments
1) pic1.jpg, downloaded 676 times

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