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Subject: Basic questions about u++

Posted by [irtech](#) on Tue, 06 Oct 2009 12:14:24 GMT

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Hello,

I'm a MFC programmer, I just heard about u++ a few hours ago and I visited the site but I have some questions that I couldn't find a direct answer to it. Actually I was seriously thinking about moving to Qt. I love c++ and I'm resisting to migrate to .Net and C# not because they are bad but because I don't like to throw away things that I learned so far about c++.

Please forgive me if my questions are very elementary.

1- is u++ considered native or managed code? I mean should we install a framework(as framework name implies) on target machine to be able to run u++?

2- Is it open source and free? I assume it is because of BSD license.

3- How big is community? Which companies, groups support it?

4- Is there a plan to make u++ available on embedded devices like Qt?

5- what are Pros/Cons in comparison to Qt?

6- what are Pros/Cons in comparison to MFC?

Thank you very much  
best regards.

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