
Subject: Re: Basic questions about u++
Posted by [irtech](#) on Wed, 07 Oct 2009 14:18:29 GMT
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I'm confused

Mirek said

If the stack frame goes out of scope, object is destroyed via destructor.

Implying it is done automatically.

but mr_ped said

Resources works like in ordinary C++,...If you use some "new", then it's up to you to "delete" of course.

which clearly rules out any compile time resource management.

So if you can see when a resource life time has ended and should be destroyed then why not compiler check it for you automatically?

If such a technology can be implemented I predict Microsoft will throw away its dearly loved .Net to copy the technology in yet another framework just as they quickly copy pasted Java into their .Net framework.

by the way can this forum be accessed via a news server?

It is much more convenient than http interface.

Regards.
