
Subject: Re: Does a Ctrl may be a RichObject ?
Posted by [mirek](#) on Thu, 08 Oct 2009 14:32:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

koldo wrote on Wed, 07 October 2009 06:02luzr wrote on Wed, 07 October 2009 11:16koldo wrote on Mon, 05 October 2009 17:49Hello all

I would like to know how to insert Ctrl like EditString, Button or DropList inside a RichEdit.

Here I enclose you a simulated screenshot from RichTextObject example.

With it it would be possible to fill forms made with RichEdit and launch functions.

Best regards
Koldo

At the moment, this would be hard.

The only way is to use

[http://www.ultimatepp.org/reference\\$RichTextLayoutTracer.htm](http://www.ultimatepp.org/reference$RichTextLayoutTracer.htm) I

and then place widgets over the RichText.

Mirek

Sorry Mirek

Could you detail this a little bit more?

Use RichTextLayoutTracer to find out where are positions of various widgets you want to display (invent some way how to specify that in Qt, e.g. misusing text in index would work), then, having positions, overlay them over the RichText.

Mirek
