
Subject: Re: Doing my own thing with the ADD button on GridCtrl?

Posted by [jeremy_c](#) on Fri, 16 Oct 2009 18:46:54 GMT

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Oh... I was able to easily add to GridCtrl:

```
// .h
Callback WhenStartInsertRow;

// .cpp, void GridCtrl::DoAppend0(bool edit)
if (!WhenStartInsertRow.Empty())
{
    WhenStartInsertRow.Execute();
    return;
}
```

Which I can then use:

```
myGrid.WhenStartInsertRow = THISBACK(LoadEditDialog);
```

but... I was not sure if there was an existing way of doing this or not or if this addition was conforming to other uses of WhenStart* naming. I suppose that there should probably be two of these methods, one for Append and one for Insert. The Insert one passing a row index of where to insert or something along those lines.

What do you think?

Jeremy
