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Subject: Re: TreeCtrl and ArrayCtrl - how to invoke editor for individual items?

Posted by [mirek](#) on Sat, 08 Apr 2006 15:09:46 GMT

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I see.

Well, first, this looks like corner case orthogonality bug (I mean this is not typical usage, however, U++ should work anyway .

Personally, I would rather tried to implement this by placing EditString over the TreeCtrl spot.

Mirek

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