
Subject: Re: MSSQL access from Linux

Posted by [mirek](#) on Mon, 19 Oct 2009 12:11:51 GMT

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chickenk wrote on Mon, 19 October 2009 05:34Hi,

I would like to know if some access to a MSSQL server from a linux box is possible using U++. I know that the library FreeTDS (<http://www.freetds.org/>) does it, so I wondered if Mirek got something working ?

Yes. It works. Current MSSQL package uses ODBC and works in Linux.

All you need to do is to configure the damn thing, which is quite tricky....

Anyway, here is a piece of code I use to connect (direct copy&paste from the app, so you will have to sort that out :):

```
#ifdef flagODBC
bool Login(ODBCSession& session)
#else
bool Login(OleDBSession& session)
#endif
{
    LoginDlg dlg;
    dlg.Icon(HollyImg::holly());
    LoadFromFile(dlg, ConfigFile("login.cfg"));
    String s = GetIniKey("DATABASE");
    if(s.GetCount())
        dlg.database <=& s;
#ifdef _DEBUG
    dlg.password <=& Null;
    dlg.password.Password();
#endif
    for(;;) {
        if(dlg.Run() != IDOK) {
            StoreToFile(dlg, ConfigFile("login.cfg"));
            return false;
        }
    }
#ifdef PLATFORM_WIN32
    String provider = Nvl(GetIniKey("CONNECT"), "SQL Server Native Client 10.0");
#else
    String provider = Nvl(GetIniKey("CONNECT"), "MSSQL");
#endif
#ifdef flagODBC
#ifdef PLATFORM_POSIX
    String dfn = "/usr/lib/libtdsodbc.so.*";
```

```

SetIfExists(dfn, "/usr/local/lib/libtdsodbc.so.*");
SetIfExists(dfn, GetHomeDirFile("libtdsodbc.so.*"));
SaveFile(GetHomeDirFile(".odbc.ini"),
String().Cat() << "[MSSQL]\n"
    << "Driver = " << dfn << "\n"
    << "Description = MSSQL\n"
    << "ServerName = MSSQL\n"
);
String c =
    "[MSSQL]\n"
    "tds version = 8.0\n"
    "client charset = WINDOWS-1250\n"
;
String host = ~dlg.database;
String port;
int q = host.ReverseFind(',');
if(q >= 0)
    c << "host = " << host.Mid(0, q) << "\n"
    << "port = " << host.Mid(q + 1) << "\n";
else
    c << "host = " << host << "\n";
SaveFile(GetHomeDirFile(".freetds.conf"), c);
String cs = "DSN=MSSQL;SERVER=MSSQL;";
#else
String cs = "Driver={SQL Server Native Client 10.0}";
cs << ";Server=" << ~dlg.database << ';';
#endif
if(dlg.windows)
    cs << "Trusted_Connection=Yes;";
else
    cs << "UID=" << ~dlg.username << ";PWD=" << ~dlg.password << ';';
if(session.Connect(cs))
    break;
#else
String propset;
propset << "Provider=" << provider << ";Data Source=" << ~dlg.database
    << ";Trusted_Connection=Yes;";
if(dlg.windows ? session.OpenProp(propset) :
    session.Open(~dlg.username, ~dlg.password, ~dlg.database, provider))
    break;
#endif
Exclamation("[A4 Connection failed!]&[A1 " + DeQtflf(session.GetLastError()));
}
StoreToFile(dlg, ConfigFile("login.cfg"));
return true;
}

```

The nasty trick used there is that login process creates some .ini file for FreeTDS

Mirek
