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Subject: Re: how to get Text Size from controls like EditString?

Posted by [fudadmin](#) on Sun, 09 Apr 2006 01:23:19 GMT

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fudadmin wrote on Sun, 09 April 2006 02:11 how to get Text Size from controls like EditString?  
ok. I've found and it looks ok for height:

```
Font font = StdFont();  
int fheight = editor.GetStdHeight(font);
```

But how this works?:

Size GetSmartTextSize(Draw& w, const char \*text, Font font = StdFont())

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