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Subject: Re: Blinking tree when opening or closing nodes

Posted by [qapko](#) on Mon, 26 Oct 2009 12:49:04 GMT

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Activating BackPaint on the tree and/or its items doesn't work. The same problem I can see on reference/TreeCtrl application. The minimal change after which the blinking disappeared was to remove all content of TreeCtrl::SyncAfterSync except last line (calling SyncInfo) and place it in TreeCtrl::SyncTree before the call to PostCallback.

Gabi

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