
Subject: Re: Answer

Posted by [andrei_natanael](#) on Fri, 30 Oct 2009 08:20:08 GMT

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c_korn wrote on Fri, 30 October 2009 02:10Oh, I did not check google code but sourceforge.

I think we should do something related to this. U++ is divided in too many places and that create confusion to some users. They look at sf.net and see no release(nightly builds are in google code) and they think the project is dead or advancing slowly.

I think we should put a notice on sf.net that we're using google code for repository(mirror) and nightly builds and on google code we should specify that we use sf.net for stable releases.

Another confusion is which bug tracker use U++ devs? Both googlecode and sf.net are providing one. I think we don't use one because we got used to get bug reports in forum and that's because bugs are quickly solved.

What we may/should do?
