Subject: Re: TreeCtrl and ArrayCtrl - how to invoke editor for individual items?
Posted by fudadmin on Sun, 09 Apr 2006 12:00:17 GMT

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luzr wrote on Sun, 09 April 2006 06:31fudadmin wrote on Sat, 08 April 2006 22:44luzr wrote on Sat, 08 April 2006 20:21Yes, sounds like a good idea, thanks! That should solve the corner-case...

Mirek

Sorry, what's "the corner-case"?

Ehm, pardon my english, I am not sure whether that is the real term that I acdcidentaly picked somewhere on the WWW (as I have learnt most of my czenglish) or if I simply made it up - it should describe situation as being unlikely to happen in normal usage, some untypical, unplanned use, that however should work anyway.

Mirek

Ahh.. It's ok. I was a bit confused because I started thinking about corner orthogonality - the problem which exists in 2D and 3D applications...