Subject: Re: Porting (Mac OS X) and "reference application" idea Posted by mirek on Sat, 07 Nov 2009 05:38:16 GMT View Forum Message <> Reply to Message

Reini wrote on Thu, 05 November 2009 19:11Hello OS X Fans,

I am looking forward in buying a Mac and learning to code for it. Ok I am no expert on Mac as Mirek is definitely right we should have for OS X porting. At the moment I am just lerning U++ and will contribute some stuff in the near future.

So I was also thinking to do some Mac Programming. But as I realized that the native language is there Objective-C. I was wondering how to port then something in U++?

But for my understanding of the OS X Architecture its a Unix based system so C++ should be definitely possible to use even if only with a binding from Objective-C to C++.

AFAIK, you can use Objective-C++ as well. I guess it should be possible to encapsulete Cocoa API so that there is no "Objective" left outside the encapsulation.

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