

---

Subject: Re: Suggestion

Posted by [mirek](#) on Sat, 14 Nov 2009 04:41:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Reini wrote on Fri, 13 November 2009 14:58Hello Mirek and others,

I just found an deprecated C++ Programming Framework called nano.  
Probably we can take some ideas from there ?

[</a>](http://www.refnum.com/software/nano/index.html)

Otherwise I would suggest just to start at first with the Core of U++ and start to port that stuff step by step to OSX ?

From the current wxWidgets Project I think we can borrow also a bit knowloedge

In the meantime I am playing a bit around with XCode the official Apple Developer Tools.

Actually, Core is the least problem, it will compile almost right away - OSX is basically BSD on that level, which is well supported.

---