Subject: Re: how to get Text Size from controls like EditString?
Posted by fudadmin on Mon, 10 Apr 2006 01:55:20 GMT

luzr wrote on Sun, 09 April 2006 14:55

...
Draw::GetTextSize?

Mirek

1. How to use it? (Same difficulty as Image resize...)

2. I've found more...

Size sz1 = ScreenInfo().GetTextSize("text size test",font);
Size sz2 = StdDisplay().GetStdSize(editvalue);

but they require recalculations EditString...

3. Actually, it would be good to have EditField::AutoSize(true) or similar...