
Subject: Re: up & down within ColumnList moves focus out

Posted by [bonami](#) on Tue, 24 Nov 2009 02:43:02 GMT

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NoRoundSize() works.

but adding items shows nothing. i changed my constructor to

```
ezcommwin() { Add(cl.LeftPos(10, 100).TopPos(30, 80)); cl.Add("item", true); cl.Add("itemmm",  
false); cl.NoRoundSize(); }the log you requested (no adding items or NoRoundSize() as above,  
only cl.LeftPos.TopPos) is,
```

```
cy = 0
```

```
r.Height() = 0
```

```
rr.Height() = 0
```

```
cy = 0
```

```
r.Height() = 0
```

```
rr.Height() = 0
```

```
cy = 0
```

```
r.Height() = 0
```

```
rr.Height() = 0
```

```
cy = 0
```

```
r.Height() = 76
```

```
rr.Height() = 80
```

```
cy = 0
```

```
r.Height() = 76
```

```
rr.Height() = 80
```

```
cy = 0
```

```
r.Height() = 76
```

```
rr.Height() = 80
```

```
cy = 0
```

```
r.Height() = 76
```

```
rr.Height() = 80
```

```
cy = 0
```

```
r.Height() = 76
```

```
rr.Height() = 80
```
