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Subject: Re: Draw without CtrlLib

Posted by [nixnixnix](#) on Tue, 24 Nov 2009 04:08:13 GMT

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Ok I just made a new Core Console project and copied and pasted the code from the ConsoleDraw example into the provided header and then deleted the main function in the cpp file.

It doesn't link. There are tons of errors saying that there are missing functions (which is what I'm seeing with my own project). Has anyone else managed to build that code under Linux please?

Nick

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