Subject: Painter DrawLineStroke proposal
Posted by koldo on Wed, 02 Dec 2009 07:49:01 GMT
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Hello Mirek

Very recently there have been a change in DrawLineStroke() so that from now all lines are rounded. All previous calls to LineCap() are useless:

```
void Painter::DrawLineStroke(int width, Color color)
{
	Begin();
	LineCap(LINECAP_ROUND);   <<=== Line added
	switch(width) {
		case PEN_NULL:
			Stroke(0, color);
			End();
			return;
		case PEN_SOLID:
			Stroke(1, color);
			break;
		case PEN_DASH:
			Dash("18 6");
			break;
		case PEN_DOT:
			Dash("3 3");
			break;
		case PEN_DASHDOT:
			Dash("9 6 3 6");
			break;
		case PEN_DASHDOTDOT:
			Dash("9 3 3 3 3 3");
			break;
	default:
		Stroke(width, color);
		End();
		return;
	}
	Stroke(1, color);
	End();
}
```

It would be good if you could remove that line

Best regards
Koldo