Subject: Re: Porting SystemDraw to Frambuffer
Posted by mirek on Thu, 17 Dec 2009 12:30:25 GMT

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kohait00 wrote on Wed, 16 December 2009 09:19did i understand you right? there is no extra thread for the TimerProc in WIN32 or X11? (WIN32 used WM_TIMER as far as i know, ahh..which is ran by he same thread in spare times, when it sleeps

WM_TIMER is in fact only used to "wake up" from GetMessage.

In X11, the same thing is realized using timeout parameter in "select". What you really need is to get ProcessEvents run at most after 10ms of inactivity.

Mirek