Subject: Re: How to get an "OnParentOpen" in a control Posted by koldo on Sat, 26 Dec 2009 20:42:55 GMT

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luzr wrote on Sat, 26 December 2009 17:38koldo wrote on Sat, 26 December 2009 10:56Hello all

I would like to create a control that would know when it is located into a bigger control or window to resize inside properly.

Actually I get the Paint control event and I resize it into its parent window, but it has to be done in every Paint call...

Best regards Koldo

Layout?

Mirek

Hello Mirek

I mean, I put a control in the layout designer and I would like it to resize and relocate to fill the background. There are two solutions:

- To resize it by hand in the layout designer to fill all the background
- To put in the parent window constructor a:

control.SizePos();

However, I would like the control to itself do the SizePos, but I do not know how to do it right. If it is used the Paint to do the SizePos(), it has to be called in every Paint call, not only in the first.

Best regards Koldo