
Subject: Re: Freezing bare application on Windows XP

Posted by [mirek](#) on Sat, 26 Dec 2009 20:53:07 GMT

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Thinking about it...

First of all, sorry about StaticSemaphore suggestion - that cannot work in single-threaded mode.

Which brings us to the possible reason anyway - maybe the problem is

GLOBAL_VAR(Event, Ctrl::ExitLoopEvent)

because just like anything else, in single-threaded, the GLOBAL_VAR does not provide thread protection. In other words, it can lead to the problem when two threads initialize Event twice and then work with different Event handle.

Fix is simple, use

Event Ctrl::ExitLoopEvent;

instead (change from function call to class static variable).

Can you try that please?

Mirek
