Subject: Re: static Ctrl causes running failure Posted by mirek on Tue, 29 Dec 2009 13:19:04 GMT View Forum Message <> Reply to Message

It is known feature:

http://www.ultimatepp.org/srcdoc\$Core\$Caveats\$en-us.html

Implementation difficulities in CtrlCore (widget gets created before GUI is initialised).

There is trivial workaround for majority of cases:

```
MyGlobalWidgetType& MyGlobalWidget() {
static MyGlobalWidgetType x;
return x;
```

}

(then of course, call this after gui is running, but that is OK for most uses).

Mirek

Page 1 of 1 ---- Generated from U++ Forum