
Subject: Re: VectorIndex

Posted by [mirek](#) on Wed, 30 Dec 2009 11:06:57 GMT

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exdatis wrote on Wed, 30 December 2009 04:14Is that right ?

```
int index_test = 0;
for(Vector<TownLs>::iterator q = ls_town->Begin(), e = ls_town->End(); q != e; q++)
{
    TownLs temp = *q;
    if(temp.getName() == "Pancevo")
        break;
    index_test++;
}
PromptOK(AsString(index_test)); // index
```

//desc: ls_town is pointer (Vector<TownLs>)

Better method, any?

Thanks.

Consider using Index instead of Vector...

Mirek
