Subject: Chameleon, graphic technology Posted by riri on Wed, 12 Apr 2006 10:43:54 GMT

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Hi

I were trying to find any information about graphic improvement, like better integrated look & feel and so on on Ultimate++ (because I can't stand the pseudo WinXP L&F on GNU/Linux), and saw chameleon support in the roadmap. Not finding any revelant info with Google (seems this's a third party techno?), so I tried to find the info in upp forums, but unsuccessfully.

I understood that this chameleon techno will be the solution for look (and even skins) in the future, but what about this techno? do you have any information about it? Is the developement started (in this's not a third party solution)? when do you plan the Big Jump?

Thanks in advance