
Subject: Chameleon, graphic technology
Posted by [riri](#) on Wed, 12 Apr 2006 10:43:54 GMT
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Hi

I were trying to find any information about graphic improvement, like better integrated look & feel and so on on Ultimate++ (because I can't stand the pseudo WinXP L&F on GNU/Linux), and saw chameleon support in the roadmap. Not finding any revelant info with Google (seems this's a third party techno ?), so I tried to find the info in upp forums, but unsuccessfully.

I understood that this chameleon techno will be the solution for look (and even skins) in the future, but what about this techno ? do you have any information about it ? Is the developement started (in this's not a third party solution) ? when do you plan the Big Jump ?

Thanks in advance
