Subject: Re: Interesting....
Posted by mr_ped on Wed, 12 Apr 2006 10:44:11 GMT

Mirek,

it's not about example, the one you posted is just fine IMHO.

It's about having some ready-to-use package to support XML dynamic menus right after U++ install.

I don't know enough about XML and layout to judge whether such package would save some development time. I thought from the basic premise about "widgets library" that the XML parser and the U++ library should be both powerful and flexible enough to make such package useless, because it's just few lines of code to put those two to cooperate and do what the developer want, right?
Than again from your comment about the example being lot bigger it looks like this is not the case.
Question is if you can design such package which would cut down development time for "XML dynamic menus" considerably, yet it will be flexible enough to cover all needs of such developer.
I'm definitely not the right person to even think about such design or just about possibility of such design.

Yet someone experienced with XML and UI controls of U++ (and generally UI programming experience) should probably look into this, if such interface can be designed and what work it can cut down without limiting the flexibility. (as the XML is flexible hell a lot ... only U++ UI controls are "set in stone" in this case, and that's true only as long as you don't support derived classes, which would be very likely "a must have" anyway.)