
Subject: Re: Very Simple Report Generator (Use QTF format)

Posted by [Didier](#) on Sun, 03 Jan 2010 22:09:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sergey,

I finally have a working example that manages the following points:

- * Header/body/footer management
- * nesting anywhere and with no limitations (you nest/nest/nest ...)
- * body looping is managed outside the user code
==> The user code is therefore greatly simplified
- * text replacement is managed automatically even when when a part is separated into several parts due to nesting
==> all you have to do is reference the text replacements you want to do and they will be done

In order to help the coding of the user code, an annotated template can be generated: It is annotated with the context information (see example below).

The code isn't finished so there are some restrictions for the moment:

- * no table (row adding)management
- * bad management of bullets (line adding)

The tags used are the following:

##H : Section start (and HEADER start)

##B : Section part BODY start (and also end of HEADER)

##F : Section part FOOTER start (and also end of HEADER or BODY)

##E : Section END (and also end of previous section part)

##H and ##E MUST BE present, the other two are optional !

Here is a screen-shot of the example application

File Attachments

1) [ReportGeneratorTest.jpg](#), downloaded 2081 times

##H **Upp Report Example**

Generated the : ##DATE

##H

List of contributors:

##B

1- ##NAME

##H

Nb of letters in name: ##NBLETTERS

List of letters:

##B - ##LETTER ##F-

##E

##SEPARATOR

##F

##RESUME

##E

##H

##TITLE

##B ##COUNT ##E

Finished generation at : ##TIME##E

##H **Upp Report Example**

Generated the : ##DATE

##H **2(0,0)**List of contributors:##B **2(0,0)**

1- ##NAME

##H **3(0,0,0)**

Nb of letters in name: ##NBLETTERS

List of letters:

##B **3(0,0,0)** - ##LETTER ##F **3(0,0,0)**##E **2(0,0)**

##SEPARATOR

##F **2(0,0)**

##RESUME

##E **1(0)**##H **2(0,1)**

##TITLE

##B **2(0,1)** ##COUNT ##E **1(0)**

Finished generation at : ##TIME##E