Subject: Syntax for environment variable in compiler/linker options?
Posted by avpavp on Fri, 08 Jan 2010 12:48:10 GMT
View Forum Message <> Reply to Message

how do I add an include dir for the compiler as an environment variable?

in Visual Studio, I would use -I"$(DXSDK_DIR)" and this is expanded to the full dir, but this does not get expanded in theIDE. Is there a way to handle this?

Thanks