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Subject: Syntax for environment variable in compiler/linker options?

Posted by [avpavp](#) on Fri, 08 Jan 2010 12:48:10 GMT

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how do I add an include dir for the compiler as an environment variable?

in Visual Studio, I would use -I"\${DXSDK\_DIR}" and this is expanded to the full dir, but this does not get expanded in the IDE. Is there a way to handle this?

Thanks

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