Subject: Re: Little .ini reading request
Posted by mrjt on Mon, 11 Jan 2010 11:51:30 GMT

luzr wrote on Sun, 10 January 2010 13:35mrjt wrote on Fri, 08 January 2010 07:49The current Ini file reading util function is very handy, but it is unable to cope with sections that some people put in .Ini files. These are usually deliminated by [SECTION_NAME], but people have nasty habit of just making it up as they go along

I have a requirement to read such a file and wondered whether the following minor change could be committed for me so that I don't have to duplicate code:

Util.cpp:

VectorMap<String, String> LoadIniStream(Stream &in) {
....
   if(!in.Open(v) || (c = in.Get()) < 0) }

It is really weird, but Stream does not have Open method....

(That said, the code compiled just fine until now).

Sorry, that was my fault. My brain clearly wasn't working very well that day. It isn't even a good solution to the problem!

I see you've fixed it and committed it though. Thanks a lot. I think I'll work on an optionally section compatible version and get back to you.