
Subject: Re: Upp meeting on next Tuesday 12
Posted by [mr_ped](#) on Wed, 13 Jan 2010 09:16:35 GMT
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Some notes to/from first meeting:

- we should probably focus a bit on "discipline", i.e.:
 - * making the meeting from 20:30UTC (optional) with "official" part starting at 21:00UTC, expected end of official part 22:00UTC and no delays allowed.
 - * a moderator during official hours
 - * some agenda for official part, if desirable, so everybody can prepare some notes beforehand

During first meeting we did end talking about our biggest personal issues, and just so so managed to listen to everyone, so while I don't like discipline too much, to make these meetings as effective as possible we should maybe look into it a bit.

- we should do these meetings regularly, like every 2 weeks, and rotate main official theme. I mean something like:
 - * biggest personal issues
 - * biggest bugs/problems/deficiencies in library code (similar to previous, but focused on direct code fixing)
 - * well defined (easy to moderate) quests for volunteers which would help project immediately
 - * things done since previous meeting (connected to previous)
 - * best dev practices, development techniques, new trends, how U++ does cope with them, how to use U++ effectively, etc...
 - * daydreaming and future guessing, i.e. what would you like to happen in next years with U++
 - * [added during edit] one man show - somebody would do basically a presentation/training on some interesting topic (although IRC is not very good platform for that)

What do you think about it? I think it would allow us to focus on the similar things together, which IMHO should be more effective then random chitchat talking.

And if you like it, what's the best theme for next meeting? (I would probably choose to define quests for volunteers or development practices discussion)

- I'm looking forward for summary, the meeting did fly by so fast I have problems to recall everything from it, it was quite intensive and packed with information. Good job everyone.
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