Subject: Chameleon again
Posted by andrei_natanael on Mon, 18 Jan 2010 01:17:31 GMT
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I still have graduation thesis to do and want to improve U++ Chameleon but i need a deeply understanding of it. If someone may explain how chameleon internals i would be glad and i may continue my thesis and work on U++ else i have to give up and choose something else as the end of first semester is almost here and i want to finish on time.

As i understand now, ChHostSkin() is called once at application startup and it initialize widgets ChStyle's structures with widget images read from OS. After that even if widgets get resized ChHostSkin() isn't called anymore(only if theme changed). I think the key point for that are Hotspots from U++ images. I guess that widgets are resized based on Hotspots from images, is that true? If so some mysteries are gone, if it's not true may someone give some information about how's done?

Any information about how Chameleon work is needed. Thanks in advance.

Andrei