
Subject: Dialog returned values

Posted by kevinle10@gmail.com on Thu, 13 Apr 2006 05:17:18 GMT

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I have a dialog with three buttons : "Overwrite", "Append" and "Cancel". The code to invoke the dlg is as follow:

```
ConfirmOverwriteDlg confirmDlg;  
int dlgId = confirmDlg.Execute();  
switch (dlgId) {  
case 100:  
    PromptOK("Overwrite");  
    break;  
case 101:  
    PromptOK("Append");  
    break;  
default:  
    PromptOK("Cancel");  
}
```

100 and 101 are assigned to the "Overwrite" and "Append" buttons in the lay file respectively. But the above does not work. How do I wire the button to the ID? Thanks
