Subject: Dialog returned values
Posted by kevinle10@gmail.com on Thu, 13 Apr 2006 05:17:18 GMT
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I have a dialog with three buttons : "Overwrite", "Append" and "Cancel". The code to invoke the dlg is as follow:

```
ConfirmOverwriteDlg confirmDlg;
int dlgId = confirmDlg.Execute();
switch (dlgId) {
case 100:
PromptOK("Overwrite");
break;
case 101:
PromptOK("Append");
break;
default:
PromptOK("Cancel");
}
```

100 and 101 are assigned to the "Overwrite" and "Append" buttons in the lay file respectively. But the above does not work. How do I wire the button to the ID? Thanks